

OLD SAYBROOK PARK AND RECREATION

Kindergarten – 2nd GRADE

OUTDOOR SOCCER RULES



Purpose

The purpose of the OSPR soccer league is to introduce young children to the sport of soccer. This is a developmentally appropriate and instructional league. Our focus will be player development, knowledge of the rules, and sportsmanship. We want to develop players with more: individual skill, intelligence, creativity and confidence.

Throughout the season, our players should be taught the very basics of soccer. At the end of the 7 weeks, they should understand and be able to perform the following.

1. Identify offense vs. defense.
2. How to properly dribble with the inside of their foot.
3. How to properly pass to a teammate.
4. How to properly throw, by stepping towards their target and keeping their foot down.
5. Understand that in soccer you cannot use your hands, unless you are the goalie.
6. What to do after the ball is passed to kicked.
7. Demonstrate superior sportsmanship.

Please refer to the Soccer Unlimited online guide for drills and exercises that will achieve these goals.

I. PLAYERS

- A. **Kindergarten** will play 4v4 with **NO GOALKEEPER**
- B. **1st – 2nd Grade** - Game play is 5v5. (Goalie and 4 players in the field). This can be modified if each team does not have at least 5 players

II. SUBSTITUTIONS

- A. There is no limit to the number of substitutions and can be done “Hockey Style”.
- B. Substitutions may be made:
 1. Prior to a corner kick
 2. Prior to a throw-in
 3. Prior to a goal kick
 4. After a goal
 5. Whenever a referee stops play
 6. Between quarters or half.

III. PLAYERS PLAYING TIME

- A. **Each player shall play a minimum of 50% of the total playing.**
- B. Exceptions to this Rule:
 - 1. Discipline and/or sportsmanship reasons.
 - 2. If a player is removed from a game for gross misconduct, by a coach or referee that player may not return to the game. If such should occur in the last quarter of the game, that player shall not play in the first quarter of the following game.

IV. REFEREES

- A. Referees will be assigned by the Park & Recreation department whenever possible.
- B. If said official fails to show for an assignment, it is the responsibility of the coaches to officiate the game, unless a suitable replacement can be found. It is recommended that the coaches each work one-half of the game.
- C. Referees will have final say concerning rules infractions.
- D. Referees should give a brief explanation of the rules infractions to players when it is possible.
- E. Referees may only be addressed by coaches for rules clarification only, and only during time outs.

V. SPECTATORS

- A. If an official deems that a parent or spectator is being abusive, he will do as follows:
 - 1. Stop play and speak to the coach, who will then speak to that spectator.
 - 2. If an official must again stop play for the same offender, that person will be instructed to leave the playing area before play can be continued. Refusal to leave will result in immediate suspension of the game, and possible forfeiture.
- B. No spectators are allowed to stand on the lines of the field.
- C. No one is allowed to stand behind the goal.

VI. GAME FORMAT

- A. Game play will be following the new USYS Small sided games standards.
- B. Games will have assigned times to begin. If a team does not have enough players, please borrow a player(s) from the other team.

VII. GAME LENGTH

- A. **All Leagues** will play (4), (10) minute quarters.
- B. There shall be a break between quarters 1 & 2, and 3 & 4 for substitutions only.
- C. There shall be a (5) minute half time break.
- D. There will be **NO** overtime periods, games can end in a tie.

VIII. PLAYER EQUIPMENT

A. SHIN GUARDS MUST BE WORN BY EVERY PLAYER

- B. All players will wear tennis or soft cleated, standard, soccer shoes. Cleats are not mandatory but recommended.
- C. No jewelry shall be worn by players (i.e., rings, watches, bracelets, earrings, etc.)
- D. Balls – **All leagues** will use size 3.

IX. ADDITIONAL RULES

- A. Offsides will not be called
- B. A second throw-in must be allowed for players in **kindergarten** if first attempt is incorrect. The referee shall demonstrate the proper technique before allowing players to re-throw
- C. Opposing coaches and players will shake hands after each game.
- D. Direct kicks are not allowed, all kicks must be indirect.
- E. When the goalie has possession of the ball, no defender is allowed inside the goalie box to “steal” the ball. In **Kindergarten**, the defense should retreat to half field until the ball has reached a defender. For our **1st & 2nd grade** they must get out of the goalie box.
- F. Corner Kicks – If the ball goes out of bounds on the baseline (goal line) and was last touched by the defense, the ball is awarded to the team on offense and is kick in at the corners.
- G. Goalie Kicks and Throws – If the ball goes out of bounds on the baseline (goal line) and was last touched by the offense, the ball is awarded to the team that was on defense and the goalie must put it in play with a throw, roll or place on the ground and kick to a player. No punting is allowed. The ball must be passed to a teammate on the same side of the field before it can cross ½ field.
- H. Headers are NOT allowed in our league and should not be taught in practice.